



Physical Education Key Performance Indicators (KPIs)

Curriculum Map



Subject Content - Key stage 1

At St Antony's our intent is for all pupils to develop as fully Physically as they are developing Spiritually, Morally, Socially Mentally and Culturally. They will be exposed to fundamental movement, balance, use of space, hand/eye and general coordination skills, becoming increasingly competent and confident and be able to access a broad range of Physical Education opportunities to further extend their levels of agility, balance and coordination working individually and within pairs, groups and teams. They should be able to engage in competitive and co-operative physical activities, in a range of increasingly challenging situations-testing their prowess individually as well as against others.

Key Skills that pupils should be taught:

- To master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, as well as begin to apply these in a range of activities
- To participate in team games, developing simple tactics for attacking and defending
- To perform simple and more complex dance routines and gymnastic skills using simple choreographed movement patterns.

Subject Content – Key Stage 2

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and at times linking them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, Athletics, rounder's and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics]
- perform dances using a range of movement patterns
- take part in outdoor and adventurous activity challenges both individually and within a team
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Swimming and water safety

All schools must provide swimming instruction either in key stage 1 or key stage 2.

In particular, pupils should be taught to:

- Swim competently, confidently and proficiently over a distance of at least 25 metres
- Use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- Perform safe self-rescue in different water-based situations.



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	Autumn 1	Autumn2	Spring 1	Spring 2	Summer 1	Summer 2
R e c	Gymnastics 1 Stretch Holding	Gymnastics 2 Jumping and Balancing	Dance Sequence movement Stop & Clap	Invasion Games Foxes and rabbits	Mini Olympics Free Running	Creative play Fun Games with Peers
	Games Target Bean Bags	Games Obstacles course Races	Games Musical statues Animals-Mini beasts	Games Cones and dishes/ Rob the nest	Games Throwing at target Working as part of a team Cone switch	Games Outdoor Adventure

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance	
Play cooperatively in a group Take turns with others	<ul style="list-style-type: none"> Offer cues for peers to join Explain using own knowledge Can describe self in positive terminology and talk about abilities 	<ul style="list-style-type: none"> Moves freely and with pleasure and confidence in a range of ways Identify healthy foods 	<ul style="list-style-type: none"> Understand how games are played Runs and negotiates space effectively Can play chasing and racing with other children, adjusting speed or changing direction to avoid obstacles Shows control over an object in pushing, patting, throwing, catching or kicking it. 	<ul style="list-style-type: none"> Can stand momentarily on one foot Can experiment with different ways of moving Jumps off an object and lands appropriately <ul style="list-style-type: none"> Moves freely around a space in ways such as slithering, shuffling, rolling, crawling, skipping, sliding and hopping 	<ul style="list-style-type: none"> Can adjust speed or direction 	
	Autumn 1	Autumn2	Spring 1	Spring 2	Summer 1	Summer 2
Year	Throwing and catching	Gymnastics Balance & Coordination	Dance Animals-Mini beasts	Invasion Games Basketball dribbling with coordination	Athletics Going for Gold	Mini Games



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1	Hot Potato					Group games and rules, understanding positioning
	Games Target Bean Bags	Games Obstacles course Races	Games Hit the Pin	Games Cones and dishes/ Rob the nest	Games Throwing at target Working as part of a team	Games Outdoor Adventure

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance
<ul style="list-style-type: none"> • Copy Actions • Repeat actions and skills • Move with control and care 	<ul style="list-style-type: none"> • Talk about what they have done • Describe what other people did • Describe basic body actions and simple movement 	<ul style="list-style-type: none"> • Describe how their body feels before, during and after an activity • Identify the benefits of eating healthy 	<ul style="list-style-type: none"> • Throw underarm and Overarm • Move and stop safely • Catch with both hands • Throw in different ways • Kick in different ways • Working together 	<ul style="list-style-type: none"> • Make their body tense, relaxed, curled and stretched • Control their body when traveling • Control their body when balancing • Copy sequences and repeat them • • Roll, travel, stretch, curl and balance in different ways • Climb safely 	<ul style="list-style-type: none"> • Explore and perform basic body actions • Use different parts of the body singly and in combination • Show some sense of dynamic, expressive and rhythmic qualities in their own dance • Vary the way they use space



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	Autumn 1	Autumn2	Spring 1	Spring 2	Summer 1	Summer 2
Year 2	Throwing and catching Hot Potato	Gymnastics Balance & Coordination	Dance Anaerobic	Invasion Games Basketball dribbling with coordination	Athletics Going for Gold	Mini Games Group games and rules, understanding positioning
	Games Handball (Sending and Receiving)	Games Running, Jumping, Throwing	Games Clap Catch	Games Football (Ball Control & Striking)	Games Cone switch	Athletic Games Running, Jumping, Throwing

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance
<ul style="list-style-type: none"> Copy and remember actions Repeat and explore actions with control and coordination Ability to explain the skill which they are learning 	<ul style="list-style-type: none"> Talk about what is different between what they did and what someone else did Say how they can improve Highlight positives of their actions 	<ul style="list-style-type: none"> Show how to exercise safely Describe how their body feels during different activities Explain what their body needs to keep healthy Highlight daily habits which can be beneficial to their health. 	<ul style="list-style-type: none"> Use hitting, kicking and/ or rolling in a game Decide where the best place to be is during a game Use one tactic in a game Follow rules Work as part of a team Lead others 	<ul style="list-style-type: none"> Plan and show a sequences of movements Use contrast in their sequences Produce controlled movements Think of more than one way to create a sequence which follows a set of 'rules' Work on their own and with a partner to create a sequence 	<ul style="list-style-type: none"> Perform body actions with control and coordination Choose movements with different dynamic qualities to make a dance phrase that expresses and idea, mood or feeling Change rhythm, speed, level and direction Dance imaginatively Remember and repeat dance phrases/ sequences



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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Badminton Sending and Receiving Rallies	Gymnastics Body Control & Flexibility	Dance Leadership and synchronization	Invasion Games Attacking & Defending	Tennis Over the nets games (Swimming)	Mini Games Going for Gold (Swimming)
	Games Hockey Dribbling to invade	Games Football Dribbling and movement & Team work	Games Dance battle/Team routines	Games Handball Passing for possession & Team work	Games Basketball Shooting for hoops	Games Athletics sports hall events

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance	Athletics	Outdoor/ Adventurous
<ul style="list-style-type: none"> Use the most appropriate skills, actions or ideas Move with coordination and control Teach classmates skills learnt Lead others 	<ul style="list-style-type: none"> Explain how their work is similar and different from that of others With help, recognise how performances could be improved Compare and contrast, commenting on similarities and differences 	<ul style="list-style-type: none"> Explain why it is important to warm up and cool down Identify some muscle groups used during activities Explain how strength and suppleness affects performance Identify what idleness can cause 	<ul style="list-style-type: none"> Throw and catch with control when under limited pressure Be aware of space and use it to support teammates and cause problems for opposition Know and use rules fairly Keep possession with some success when using equipment. 	<ul style="list-style-type: none"> Use a greater number of their own ideas for movement. Adapt sequences to suit different apparatus and partner's ability 	<ul style="list-style-type: none"> Improvise freely, translating ideas from a stimulus Share and create phrases that communicate ideas with a partner and small groups Repeat, remember and perform these phrases in a dance Use dynamic, rhythmic and expressive qualities clearly and with control 	<ul style="list-style-type: none"> Run at fast, medium and slow speeds, changing speed and direction Link running and jumping activities with some fluency, control and consistency Take part in a relay activity, remembering when to run and what to do Throw objects, changing their action for accuracy and Distance 	<ul style="list-style-type: none"> Follow a map in a familiar context Move from one location to another following a map Use clues to follow a route Follow a route safely



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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 4	Badminton Accuracy & Rallies (Swimming)	Gymnastics Using of equipment (Swimming)	Dance Afro beats stomp	Invasion Games Attacking & Defending	Tennis Returning	Mini Games Olympic Training
	Games Football (Passing, Movement & Teamwork)	Games Hockey Invasion in a team and ball skills	Games Dance battle/Team routines	Games Handball Passing & Moving	Games Basketball Shooting for hoops	Games Athletics sports hall events

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance	Athletics	Outdoor/ Adventurous
<ul style="list-style-type: none"> Select and use the most appropriate skills, actions and ideas Move and use actions with coordination and control Make up their own small sided game 	<ul style="list-style-type: none"> Explain how their work is similar and different from that of others Use comparisons to improve their own work Describe, interpret and evaluate using appropriate language Homework to gain further knowledge 	<ul style="list-style-type: none"> Explain why warming up and cooling down is important Explain why keeping fit is good for your health To understand physical health and mental health are connected 	<ul style="list-style-type: none"> Catch with one hand Throw and catch accurately Hit a ball accurately and with control Keep possession of the ball Move to find a space when they are not in possession during a game Vary tactics adapt skills to what is happening 	<ul style="list-style-type: none"> Work in a controlled way Include change of speed and direction Follow a set of 'rules' to produce a sequence Work with a partner to create a sequence with at least three phases Synchronize sequences with a group of two or more 	<ul style="list-style-type: none"> Respond imaginatively to a range of stimuli related to character and narrative Use simple motifs and movement patterns to structure dance phrases on their own and in groups Refine, repeat and remember dances 	<ul style="list-style-type: none"> Run over a long distance Sprint over a short distance Throw in different ways Hit a target Jump in different ways 	<ul style="list-style-type: none"> Follow a map of a more demanding familiar context Move from one location to another following a map Follow a route accurately, safely and within a time limit



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Year 5	Badminton Accuracy & Rallies	Gymnastics Body Control Sequence movement Flexibility	Dance Street Dance (Swimming)	Invasion Games Netball (Swimming)	Cricket/Rounders Exploring, Striking, Fielding	Mini Games Athletics sports hall events
	Games Dodgeball Hand skills	Games Football Shooting for Goal & Team work	Games Dance battle/Team routines	Games Handball Passing & Moving	Games Basketball Shooting for hoops	Games Olympics training

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance	Athletics	Outdoor/ Adventurous
<ul style="list-style-type: none"> Link skills, techniques and ideas and apply them accurately and appropriately Show good control in their movement Show good understanding of a variety of sports 	<ul style="list-style-type: none"> Compare and comment on skills, techniques and ideas that they and others have used Use their observations to improve their work Recognise and comment on the style of actions of others 	<ul style="list-style-type: none"> Explain some important safety principles when preparing for exercise Explain what effect exercise has on the body and mind Explain why exercise is important 	<ul style="list-style-type: none"> Gain possession by working as a team Pass in different ways Use forehand and backhand with a racquet Field effectively during striking games Choose attacking and defending tactics Use a number of techniques to pass, dribble and shoot 	<ul style="list-style-type: none"> Make complex or extended sequences Combine action, balance and shape Perform consistently to different audiences Produce accurate, clear and consistent movements 	<ul style="list-style-type: none"> Plan and perform dances confidently Perform to an accompaniment expressively and sensitively Adapt and refine the way they use space, weight and rhythm in their dances. Perform different styles of dance clearly and fluently with accuracy and consistency Produce controlled movement 	<ul style="list-style-type: none"> Be controlled when taking off and landing a jump Throw with accuracy Combine running and jumping Follow specific rules 	<ul style="list-style-type: none"> Follow a map in an unknown location Use clues and compass directions to navigate a route Change their route if there is a problem Change their plan if they get new information

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
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Y E A R 6	Badminton Net Games for Points	Gymnastics Cheerleading	Dance Street Dance Afro beats	Invasion Games Netball Shooting & Moving	Cricket/Rounders Striking/Fielding Games - Residential visit	Mini Games Sports Hall Athletics
	Games Tag Rugby Ball Handling	Games Dodgeball Hand skills	Games Basketball (Passing & Moving)	Games Football Shooting for Goal & Team work	Games Tennis Net Games for Points	Games Handball Passing for possession & Team work

Acquiring and Developing Skill	Evaluating and Improving	Health and Fitness	Games	Gymnastics	Dance	Athletics	Outdoor/ Adventurous
<ul style="list-style-type: none"> Apply their skills, techniques and ideas consistently Show precision, control and fluency 	<ul style="list-style-type: none"> Analyse and explain why they have used specific skills or techniques Modify use of skills or techniques to improve their work Create their own success criteria for evaluating Have discussions using appropriate language and terminology 	<ul style="list-style-type: none"> Explain how the body reacts to different kinds of exercise Choose appropriate warm ups and cool downs Explain why we need regular exercise Explain the physiological effect exercise has on the brain 	<ul style="list-style-type: none"> Explain complicated rules Make a team, plan and communicate it to others Lead others in a game situation 	<ul style="list-style-type: none"> Combine their own work with that of others Link their sequence to specific timings 	<ul style="list-style-type: none"> Work creatively /imaginatively on their own and/ or with a partner to compose motifs and structure simple dances in their own or a specific style Perform to an accompaniment expressively and sensitively Choose their own music, style and dance Perform dances fluently and with control 	<ul style="list-style-type: none"> Demonstrate stamina Use their skills in different situations 	<ul style="list-style-type: none"> Plan a route and series of clues for someone else Plan with others, taking account of safety and danger